

2021 USTA Wheelchair Tournaments Ranking System and Eligibility List

Effective January 1, 2021

The USTA has developed a new and exciting nationwide competitive system that will bring uniformity across all 17 sections into one simplified structure. This model introduces new levels ranging from Level 5 events all the way to the National Championships at Level 1 with specific draw formats contained within each level.

2021 Eligibility List

As we move into this new space, one of the most salient changes sees a move to gender neutral divisions. We have also done away with some of the small outlier divisions that have little to no play nationwide. Come January 1, 2021, all USTA wheelchair players will be placed on an eligibility list. In other words, players will be placed in either divisions A, B, C, or D. Placement will be done according to year-end rankings derived from play in 2020. If there is not enough data to determine where a player should be, a decision will be made by the USTA Wheelchair Tennis Committee. An appeal process will also be in place for those that believe they were not paced properly on the list.

2021 New Points Tables

USTA Wheelchair Ranking Point Tables

Feed-In Championship through Quarterfinals

Description	Finish	# Players Getting Points	Level 1	Level 2	Level 3	Level 4	Level 5	Percent — Order of Finish
Percent — Level to Level			100.0%	80.0%	60.0%	40.0%	20.00%	
Champion	1	1	3000	2400	1800	1200	600	100.0%
2nd Place	2	1	2100	1680	1260	840	420	70.0%
3rd Place	3	1	1800	1440	1080	720	360	60.0%
4th Place/SF	4	1	1500	1200	900	600	300	50.0%
FIC Winner (5th Place)	5	1	1200	960	720	480	240	40.0%
FIC Runner-up (6th Place)	6	1	1050	840	630	420	210	35.0%
FIC Semifinalist	8	2	900	720	540	360	180	30.0%
FIC Quarterfinalist (also MD QF)	12	4	750	600	450	300	150	25.0%
FIC Quarterfinal Qualif (R1 losers into 16 Draw Fed into FIC Here)	16	4	600	480	360	240	120	20.0%
Reached FIC R16	24	8	450	360	270	180	90	15.0%
Reached FIC R16 Qualif (R1 losers in 32 Draw fed into FIC Here)	32	8	360	288	216	144	72	12.0%
Reached FIC R32	48	16	300	240	180	120	60	10.0%
Reached FIC R32 Qualif (R1 losers in 64 Draw Fed into FIC Here)	64	16	210	168	126	84	42	7.0%
Reached FIC R64	96	32	150	120	90	60	30	5.0%

Reached FIC R64 Qualif (R1 losers in 128 Draw Fed into FIC Here)	128	32	90	72	54	36	18	3.0%
Reached FIC 128	192	64	60	48	36	24	12	2.0%
Reached FIC R128 Qualif (R1 losers in 192 & 256 Draw Fed into FIC here)	256	64	30	24	18	12	6	1.0%
Points Per Win — FIC Consolation Draw	128-192		15	12	9	6	3	0.5%
Participation Points	N/A	N/A	30	24	18	12	6	N/A

Modified FIC, First Match Losers Consolation (FMLC), Compass Draw, Single Elimination, and Voluntary Consolation

Description	Finish	# Players Getting Points	Level 1	Level 2	Level 3	Level 4	Level 5	Percent — Order of Finish
Percent — Level to Level			100.0%	80.0%	60.0%	40.0%	20.00%	
Champion	1	1	3000	2400	1800	1200	600	100.0%
2nd Place	2	1	2100	1680	1260	840	420	70.0%
3rd Place	3	1	1800	1440	1080	720	360	60.0%
4th Place/SF	4	1	1500	1200	900	600	300	50.0%
Reached QF	6	4	1050	840	630	420	210	35.0%
Reached R16	12	8	750	600	450	300	150	25.0%
Reached R32	24	16	450	360	270	180	90	15.0%
Reached R64	48	32	300	240	180	120	60	10.0%
Reached R128	96	64	150	120	90	60	30	5.0%
Reached R256	128	128	90	72	54	36	18	3.0%
Points Earned for Each Cons Round			120	96	72	48	24	4.0%
Participation Points	N/A	N/A	30	24	18	12	6	N/A

Points Per Win, Round Robin (no playoff) — Level 1–5 Max 4 Rd

Matches Won	Level 1	Level 2	Level 3	Level 4	Level 5
MD Points for Winning 1 Round	750	600	450	300	150
MD Points for Winning 2 Rounds	1500	1200	900	600	300
MD Points for Winning 3 Rounds	2250	1800	1350	900	450
MD Points for Winning 4 Rounds	3000	2400	1800	1200	600

Feed-In Championship through Round of 16 + Quarterfinal Playoffs

Description	Finish	# Players Getting Points	Level 1	Level 2	Level 3	Level 4	Level 5	Percent — Order of Finish
Percent — Level to Level			100.0%	80.0%	60.0%	40.0%	20.00%	
Champion	1	1	3000	2400	1800	1200	600	100.0%
2nd Place	2	1	2100	1680	1260	840	420	70.0%
3rd Place	3	1	1800	1440	1080	720	360	60.0%
4th Place/SF	4	1	1500	1200	900	600	300	50.0%
5th Place - QF Playoff Winner	5	1	1200	960	720	480	240	40.0%
6th Place - QF Playoff Runner Up	6	1	1050	840	630	420	210	35.0%
8th Place - QF Playoff Cons Losers	8	2	960	768	576	384	192	32.0%
FIC Winner (9th Place)	9	1	870	696	522	348	174	29.0%
FIC Runner-Up (10th Place)	10	1	810	648	486	324	162	27.0%
FIC Semifinalist	12	2	750	600	450	300	150	25.0%
FIC Quarterfinalist	16	4	600	480	360	240	120	20.0%
Reached FIC R16	24	8	450	360	270	180	90	15.0%
Reached FIC R16 Qualif (R1 losers in 32 Draw Fed into FIC Here)	32	8	360	288	216	144	72	12.0%
Reached FIC R32	48	16	300	240	180	120	60	10.0%
Reached FIC R32 Qualif (R1 losers in 64 Draw Fed into FIC Here)	64	16	210	168	126	84	42	7.0%
Reached FIC R64	96	32	150	120	90	60	30	5.0%
Reached FIC 64 Qualif (R1 losers in 128 Draw Fed into FIC Here)	128	32	90	72	54	36	18	3.0%
Reached FIC 128	192	64	60	48	36	24	12	2.0%
Reached FIC R128 Qualif (R1 losers in 192 & 256 Draw Fed into FIC Here)	256	64	30	24	18	12	6	1.0%

Curtis Consolation Draw

Draw of 64 feeds the R64 and R32 losers into a consolation. The R16 and QF losers are fed into the Curtis Consolation

Description	Finish	# Players Getting Points	Level 1	Level 2	Level 3	Level 4	Level 5	Percent — Order of Finish
Percent — Level to Level			100.0%	80.0%	60.0%	40.0%	20.00%	
Champion	1	1	3000	2400	1800	1200	600	100.0%
2nd Place	2	1	2100	1680	1260	840	420	70.0%
3rd Place	3	1	1800	1440	1080	720	360	60.0%
4th Place/SF	4	1	1500	1200	900	600	300	50.0%
5th Place (Curtis Consolation Winner)	5	1	1200	960	720	480	240	40.0%
6th Place (Curtis Consolation Runner Up)	6	1	1050	840	630	420	210	35.0%
7th/8th (Curtis Consolation Semifinalist)	8	2	930	744	558	372	186	31.0%
Reach Curtis Consolation QF (12th Place)	12	4	840	672	504	336	168	28.0%
Reached Curtis Consolation R16 (16th Pl)	16	4	750	600	450	300	150	25.0%
Reached R32	32	16	390	312	234	156	78	13.0%
Points Per Win in Consolation with R64 and R32 Losers	33-64	32	45	36	27	18	9	1.5%

Tournaments With Round Robin Preliminary Rounds & SE Draw of 8 Playoff

Round	Level 1		Level 2		Level 3		Level 4		Level 5	
	100.00%		80.00%		60.00%		40.00%		20.00%	
	Points Per Win	Max Points	Points Per Win	Max Points	Points Per Win	Max Points	Points Per Win	Max Points	Points Per Win	Max Points
Preliminary Robin Rounds	231	693	185	555	139	417	92	276	46	138
Champion Bracket Main Draw	769	2307	615	1845	461	1383	308	924	154	462
Champion Bracket Consolation	231	693	185	555	139	417	92	276	46	138
2nd Place Round Robin Bracket	138	414	110	330	83	249	55	165	28	84
3rd Place Round Robin Bracket	114	342	91	273	68	204	46	138	23	69
4th Place Round Robin Bracket	90	270	72	216	54	162	36	108	18	54
Total Tournament Points Limits	3000	3000	2400	2400	1800	1800	1200	1200	600	600

Tournaments With Round Robin Preliminary Rounds & SE Draw of 4 Playoff

Round	Level 1		Level 2		Level 3		Level 4		Level 5	
	100.00%		80.00%		60.00%		40.00%		20.00%	
Round	Points Per Win	Max Points	Points Per Win	Max Points	Points Per Win	Max Points	Points Per Win	Max Points	Points Per Win	Max Points
Preliminary Robin Rounds	231	693	185	555	139	417	92	276	46	138
Champion Bracket Main Draw (1st/2nd Pl)	1154	2307	923	1845	692	1383	462	924	231	462
Champion Bracket Consolation (3rd/4th Pl)	693	693	486	486	417	417	348	348	243	243
2nd Place Round Robin Bracket	90	180	72	144	54	108	36	72	18	36
3rd Place Round Robin Bracket	60	120	48	96	36	72	24	48	12	24
4th Place Round Robin Bracket	30	60	24	48	18	36	12	24	6	12
Total Tournament Points Limits	3000	3000	2400	2400	1800	1800	1200	1200	600	600

Team Tournaments

Description	Level 1	Level 2	Level 3	Level 4	Level 5	
Percent — Level to Level	100%	80%	60%	40%	20%	% Tot
Position #1: points per win	300	240	180	120	60	10%
Position #2: points per win	240	192	144	96	48	8%
Position #3: points per win	180	144	108	72	36	6%
Position #4: points per win	120	96	72	48	24	4%
Position #5: points per win	60	48	36	24	12	2%
Position #6: points per win	30	24	18	12	6	1%
Minimum Points for Winning All Matches	1200	960	720	480	240	
Max Points for Winning All Matches	1500	1200	900	600	300	

Flighted Level 1-3 Tournament that is Not a Round Robin

Description	Finish	# Players Getting Pts	Level 1			Level 2			Level 3		
			#1 Flight	#2 Flight	C Flight	#1 Flight	#2 Flight	C Flight	#1 Flight	#2 Flight	C Flight
Percent			100%	12%	9%	100%	12%	9%	100%	12%	9%
Champion	1	1	3000	360	270	2400	288	216	1800	216	162
2nd Place	2	1	2100	252	189	1680	202	151	1260	151	113
3rd Place	3	1	1800	216	162	1440	173	130	1080	130	97
4th Place/SF	4	1	1500	180	135	1200	144	108	900	108	81
Reached QF	5-8	4	1050	126	95	840	101	76	630	76	57
Reached R16	9-16	8	750	90	68	600	72	54	450	54	41
Reached R32	17-32	16	450	54	41	360	43	32	270	32	24
Participation Pnts			30	30		24	24		18	18	